Evil Labs Torrent Download [hack]



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About This Game

Evil Labs is a game about building and managing your own Evil Laboratory. Research and develop diseases, infect people, sell the cure and get rich!

ABOUT THE GAME

BUILD YOUR LAB

Build and improve your own lab with dozens of buildings types and upgrades, like: laboratories, bedrooms, messhalls, security, offices, power generators, factories and the list goes on...

HIRE STAFF

Hire staff to help the development of your laboratory, research, produce medicines or defend your labs.

Over time, you will discover new upgrades for your staff and even ways to train your workers into scientists, engineers and keepers.

RESEARCH TECHNOLOGY

Research new technology to improve and unlock new buildings and upgrades, improve your staff and find new elements to develop and spread diseases.

The research tree has +100 technologies to be researched!

DEVELOP DISEASES

Choose the characteristics of your disease from 73 unique options (including pathogens, contagion forms, symptoms and extras), all with different effects and consequences. Make your disease powerful, deadly or even incurable.

INFECT PEOPLE

Choose one of the 6 locations to spread your costumized disease and wait to see the results.

Later on, when your diseases are powerful enought you may even threaten governments and get money without even having to use them!

GET RICH

Infected population will need the cure and your laboratory is the only place they can get it. Empty those pockets!

KEY FEATURES

LABORATORY BUILDER

Build your laboratory with more than 30 buildings types. Upgrade your buildings and laboratories to create a perfect environment to increase your staff productivity and make more money.

MASSIVE RESEARCH TREE

Evil Labs have an extensive research tree, with +100 researchable technologies (and counting), divided in six tech trees.

EXTENSIVE DISEASE DEVELOPMENT OPTIONS

Develop your own disease with 73 options to choose from in four groups, like pathogens, contagion forms, symptoms and extras.

Each option gives different characteristics to the disease, making it more powerful, deadly or hard to cure. Some of the options combined may even trigger some special events or effects.

STAFF EVOLUTION

Staff gain experience as they do activities and can be upgraded into different classes, such as engineers, keepers and scientists.

Title: Evil Labs

Genre: Indie, Simulation, Strategy

Developer: Mirabolis Studios

Publisher:

Mirabolis Studios

Release Date: 15 Jun, 2018

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Minimum:

OS: Windows 7 or greater

Processor: 2.0 Ghz

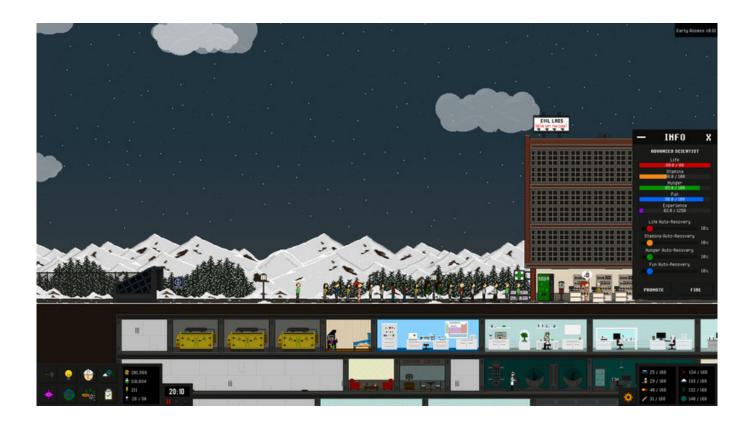
Memory: 2 GB RAM

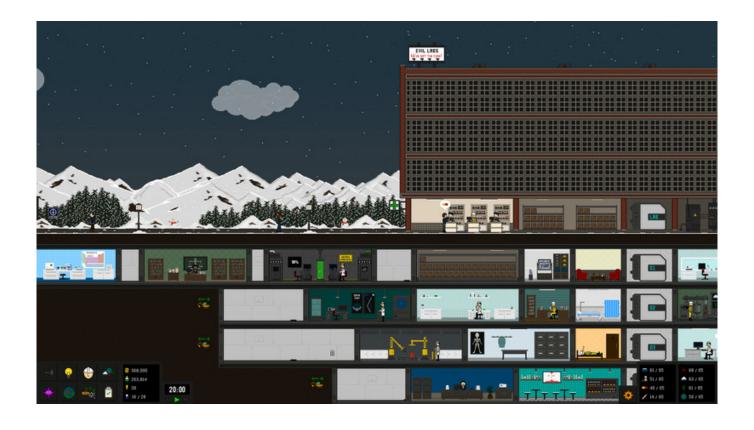
Graphics: DirectX 9.0c Compatible Card

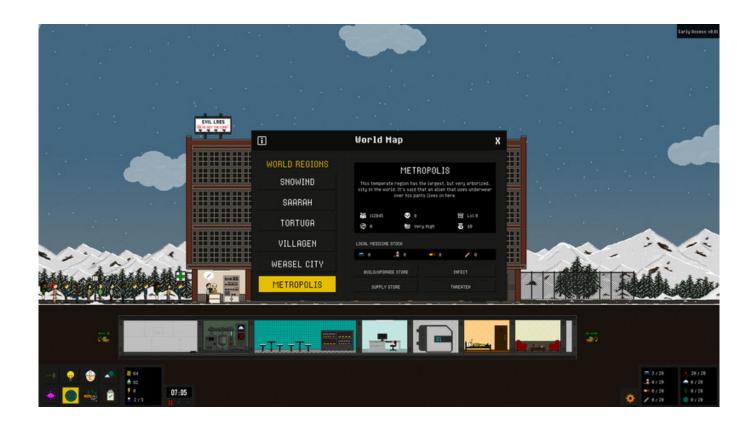
DirectX: Version 9.0c

Storage: 600 MB available space

English, Russian, French







While I like the game (to a point), I wouldn't recommend it to anyone, it suffers from not being able to get anywhere or keep you interested. This comes from lack of being able to sell anything. Often times you get caught trying to spread a disease and have to pay a hefty fine. Even if you're successful, hardly any people show up.

I got to the point where I just let it run while I did other things because nothing was happening and I was going nowhere (breaking even at the end of the day, if that). It ends up with you mostly just waiting for research points, so you can explore the research tree.

There's no point going beyond 3 levels especially with the limit on workers. You're just repeating rooms and adding stockrooms because you can't sell anything.

To spread a disease, you have to pay to do that, the more the population, the more the cost. Which you can't afford because no one is showing up to buy anything in the first place.

I got to 10 workers (half scientists), the game had already slowed down to a crawl., hardly any people showed up, stockrooms were all full, was firing workers, eventually got bored and quit the game.

I doubt I'll ever play this game again, it just doesn't have enough to do to keep you interested long enough.

Also it's abandoned as they've moved on to another game, which is probably as dull as this one.. abandonedware with bugs on freeplay that makes it unplayble 8(

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